

Python is not compiled - it is interpreted.

To run:

python (or python3 or python2.7) nameofprogram.py ← file extension must be .py

**No pointers!**

**Do not need a main function!**

**Comments - pound sign (#)**

**Literals:**

integers

real numbers

string - can be either single or double quotes

boolean - True or False (note capitalization)

arrays

**Expressions:**

x = 2

x = "hello" ←---- no types!! Python is dynamically typed

You can use semicolons, but they are not required.

**Functions:**

def name\_of\_func(parameters): ←-- note colon

    x = 4

    y = 2

    return x + y, x ←--- can return multiple items

Indentation matters - "soft" rule of thumb - wherever you put curly brackets in C, indent in Python

**Python Lists**

Act like a dynamic array

myList = [1, "roll", "tide", True]

Can combine all types into one list.

**Built-In Functions**

print()

x = input("text to be displayed")

len("rolltide") ←- length of string or list

len(myList)

`int(x)` ← converts `x` to int  
`str(x)` ← converts to string  
`eval(x)` ← converts to whatever Python think `x` is

## Conditionals

`if x == 10:` ← Can use parentheses but don't have to  
`if x != 0:`  
`if x == 7 and y != 12:` ← note colon  
`if not(x < 5):`  
`if x != True or y < 4:`

## Loops:

`while x < 10:` ← note colon, plus optional use of parentheses

```
for i in range(10):  
    print(i)
```

```
x = [1, 2, 3, 4, 5]  
for num in x:  
    print(num)
```

## Command Line Args

Do not include `argc` and `argv` as parameters in main

Use the same way:

`argc` == number of arguments (including `.py` file as argument)  
`argv` == array holding all command line arguments (`.py` file is at index 0)

```
python hello.py 2 True "yes"
```

`argc` equals 4

`argv` equals `["hello.py", "2", "True", "yes"]` ← all arguments are strings, must convert

## File I/O

To read a file:

```
f = open("file.txt", "r")
```

```
x = f.readline()
```

```
f.close()
```

To write to a file:

```
f = open("file.txt", "w")
```

```
f.write("roll tide!")
```

```
f.close()
```